

# Introduction

"Lotus UI Kit" is a unique and creatively designed mobile template with a modern look for Sketch. All the screens are well organized and named as per their content. It is very easy to change any and all of the design.

All the designs are perfectly fitting in grid system. It is build with detailed care and perfection.

## Installation

To use this UI Kit, Just unzip the zip file from your downloaded from [themeforest.net](https://themeforest.net).

All screens are easy to edit. All the images areas can be replaced easily.

### **Open Sketch files in XD**

You can directly open your Sketch (.sketch) files in XD, and convert them to XD files. After you open your files, you can edit them in XD, wire interactions, and share them as prototypes or design specs.

To open a Sketch file in XD, do one of the following:

- Click File > Open. Navigate to the required folder, select a .sketch file, and open it in XD.
- Drag the Sketch file over the XD icon to open the file in XD (on Mac only).
- Right click the Sketch file and select Open with > XD from the context menu.

You can also use the Cmd+O (Mac), or Ctrl+O (Windows) keyboard shortcuts.

## Open Sketch files in Figma

There are three ways to get the job done.

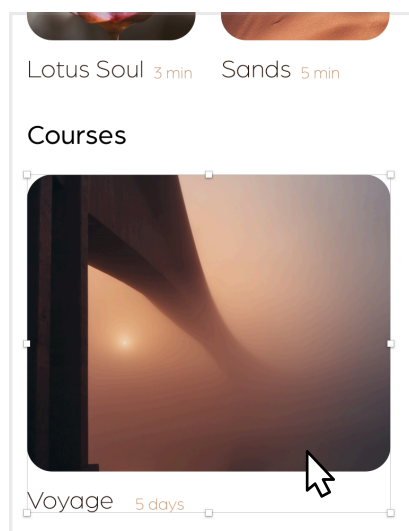
- Drag and drop your Sketch file into your Figma file space.
- Import via the toolbar.
- Hold Command+Shift+K (Mac) Control+Shift+K (Windows)

## Edit and Replace

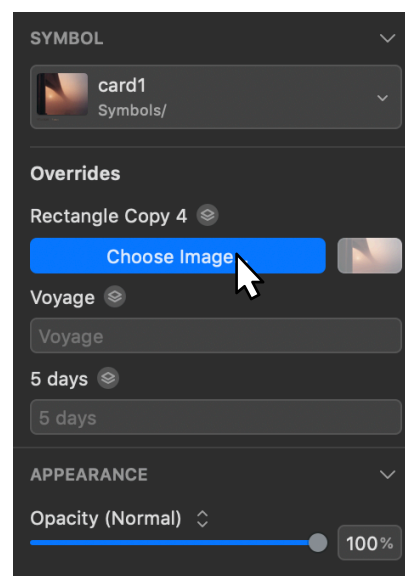
To replace an image in Sketch with ease, simply select it and choose Layer > Image > Replace... and select its replacement from the dialog. This method will keep any style properties intact, and preserve the image's size. Alternatively, Control-click an image and choose Replace Image... from the shortcut menu.

There are two ways you can edit a screen. You can edit the contents in the Symbol's master, or you can edit individual instances with overrides.

To edit a Symbol's contents, you can double-click on an instance and it will take you straight to the master no matter its page or location in your document. If you've placed your master on the Symbols page, you can navigate to it manually via the page picker in the Layer List and edit its contents inside the Artboard.



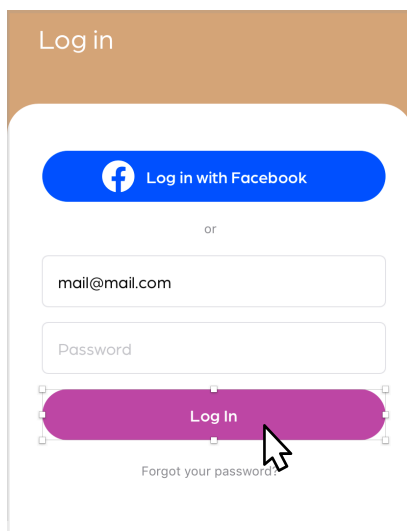
Click on the image



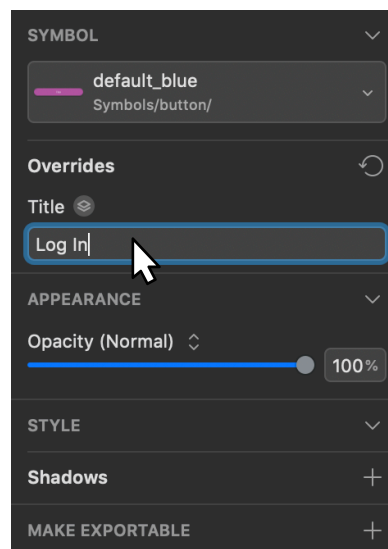
Click "Choose Image" button and select the image you want to use

Any edits you make to the Symbol's master are immediately reflected throughout all the instances in your document. After you've made the desired changes, click on Return to Instance to view them.

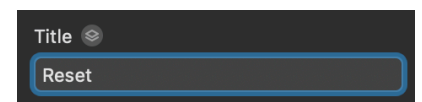
Overrides allow you to give each Symbol instance unique content. When you select a Symbol instance, you can see the properties you can edit in the Inspector, where you can override nested Symbols, the contents of any text layers, images, as well as any shared text and layer styles. You can also edit Overrides for text layers in Symbol instances directly on the canvas.



Select the symbol you want to change



Choose the override you want to make changes from the Overrides menu



Change content

# Features

10 Screens included in the files .

Dark Mode

Well Organized layers makes it very easy to update

Artboard / Screen Dimensions: 414 x 896 (iPhone XS Max)

Adobe Fonts (Arboria)

Integrated Symbols

# Images

All the images used in demo screens are for preview purpose only.

The images need to be purchased for Non-Personal Use.

Thanks for downloading :)

Lotus UI Kit

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